

 **ON** **OPENING NIGHT**
THEATER

THE
WIZARD
of **OZ**



AUDITION PACKET
SPRING 2026



About The Show:

L. Frank Baum's beloved story of a young girl's adventure in a magical land has been entertaining audiences for over a century. MGM's blockbuster 1939 film adaptation, featuring the timeless songs of Harold Arlen and E.Y. Harburg, along with the brilliant instrumental music of Herbert Stothart, elevated the popular novel to even greater heights. This stage adaptation, featuring the characters and celebrated songs from the film, brings the wondrous Land of Oz to life in a jubilant theatrical experience.

Join Dorothy and her loyal companion Toto as they "Follow the Yellow Brick Road" through the Land of Oz, determined to reach the Emerald City, where the great and powerful Wizard of Oz will help them get home. Of course, along the way, Dorothy encounters witches (both good and bad), Munchkins, talking trees and winged monkeys. But most importantly, she befriends three unique characters: a Scarecrow with no brain, a Tin Man with no heart, and a Lion with no "nerve." Their journey to happiness – and self-awareness – is a glowing testament to friendship, understanding and hope in a world filled with both beauty and ugliness.

Characters:

DOROTHY GALE

A sweet, innocent young lady who has a streak of boldness. She lives on a farm with her Aunt Em and Uncle Henry but dreams of escaping to a far-off place where she does not get into so much trouble. She and her dog, Toto, are inseparable. She is a bit outspoken and headstrong, but dearly loves her family and friends.

AUNT EM

A typical hard-working farmer's wife. Although she is consumed by her responsibilities, underneath it all she cares very much for Dorothy's feelings and well-being. Aunt Em must be able to show both her strong side and her softer side.

UNCLE HENRY

The owner of the farm and Aunt Em's husband. He adores Dorothy, but it is clear that Aunt Em is much more in charge of Dorothy's upbringing.

HUNK (SCARECROW)

One of three farmhands who offers Dorothy advice about how to deal with Miss Gulch. The same actor that plays Hunk may also play the Scarecrow when in Oz, and the audience should be able to make the connection between the two through body language and speech. Both characters talk about being smart and having a brain.

ZEKE (LION)

Another farmhand who talks to Dorothy about her problems, advising her to just "have a little courage." His Oz alter ego, the Lion, is lacking courage. Although he will act tough from time to time, his true fearful self comes out in any scary situation.

HICKORY (TIN MAN)

The third farmhand, and his Oz alter ego is the Tin Man, who lacks a heart. The Tin Man is kind, sweet and nurturing.

MISS GULCH (WICKED WITCH OF THE WEST)

A well-off neighbor who is cold-hearted and hates Toto for getting into her yard. In Oz, the same actress plays the Wicked Witch of the West, who wants revenge on Dorothy. This is a non-singing role, with a flair for the dramatic and a strong stage presence. The witch's laugh is a classic element.

TOTO

Dorothy's beloved dog. When the action takes place in Kansas, Toto can be played by a puppet that is manipulated by an actor. In Oz, Toto is played by an actor in a dog costume. This person should be energetic with exuberant body language.

PROFESSOR MARVEL (WIZARD, OZ'S VOICE)*

A traveling salesman whose career of the moment is fortune telling. The audience should get the idea that he is a bit of a con man; however, he has a good heart. Similarly, his Oz counterpart, the Wizard, is a con man as well — just an average guy with a fantastic facade. When he is playing the mysterious Oz's Voice, he should sound strong and commanding.

DOORMAN*

The Doorman of Emerald City is a comical character who tries to be tough but turns into a "softy."

GUARD*

Acts similarly to the Doorman, changing from harshness to sympathy upon hearing Dorothy cry.

GLINDA

The Good Witch of the North who guides Dorothy in her journey through Oz. She should have a delicate, graceful manner and a lovely voice. Glinda is a mother figure for Dorothy, as well as for the Munchkins.

MUNCHKINS

The little people who live in Munchkindland, the place in Oz where Dorothy's house has landed. The Munchkins have a child-like innocence, and they are full of joy and enthusiasm as they celebrate their newfound freedom.

JITTERBUGS

A small group of dancers who have been sent by the Wicked Witch to out-dance Dorothy.

WINGED MONKEYS

The Wicked Witch's animal army.

NIKKO

The leader of the Winged Monkeys who has a small speaking part.

WINKIE GUARDS

A group of the Wicked Witch's guards. Their only real requirements are to sing a bit and move in military formation.

LEADER OF THE WINKIES

The leader of the Wicked Witch's guards.

THE OZIANs

The people who live in Emerald City.

TORNADO ROLES: Lady in Rocking Chair, Rowboat Man #1, Rowboat Man #2, Cow.

FEATURED ROLES IN MUNCHKINLAND: Munchkin #1, Munchkin #2, Mayor of Munchkin City (Range: Bb3-F5), Barrister (Range: C4-D5), City Father #1, City Father

#2, Coroner (Range: Bb3-D5), Three Tots (Range: B3-E5), Three Tough Kids (Range: C4-D5).

JOURNEY TO OZ ROLES: Crows, Apple Tree #1, Apple Tree #2, Apple Tree #3.

OZIAN ROLES: Optimistic Voices (Range: 3-part harmonies from D4-G5), Cat, Oz Woman.

ENSEMBLE: Munchkins, Ozians (including Emerald City Chorus) and Winkies.

REHEARSAL SCHEDULE

Students will report directly to the auditorium following dismissal.

Tuesdays after school from 1:45pm-4pm: **2/10 (auditions), 2/17, 2/24, 3/3, 3/10, 3/17, 3/24, 4/7, 4/14, 4/21, 4/28**

Additional weekday rehearsals: **Friday, May 1st from 2:30-5:30pm (tech rehearsal).**
Please HOLD Thursday, April 30th for a potential rehearsal from 2:30-5pm. Will be confirmed at a later date.

No Rehearsal: **3/31 (Spring Break)**

Final performances in the auditorium on **Saturday, May 2nd at 1pm & 5pm.**

WHAT TO BRING EACH WEEK

- Water
- Extra snacks
- Closed-toe-shoes
- Your script (once you receive it) & pen/pencil, highlighter
- Please note that cell phones and any other devices are not permitted during rehearsal time with the exception of breaks, etc.

AUDITION MATERIALS

Auditions for all participants will be held on our Tuesday, February 10th until 4pm.

All cast members must prepare (ONE) of the included monologues AND (ONE) of the included song excerpts. All materials are included in this packet. Audition songs should be sung acapella (without music). Memorization is strongly encouraged. Being off-book frees up your hands to express yourself, and frees up your face and eyes so we can connect to you emotionally (instead of you looking at a paper). Performers should perform their songs and scenes with confidence, personality, and CHARACTER.

We want this process to be as fun and stress free as possible. Every single role matters. If you know you don't want a big singing part, let us know! Do what works best for you.

Please note that cast behavior, attitude, work ethic, and respecting fellow performers during auditions also factors into our casting decisions. Please complete the cast contract prior to auditioning at openingnighttheater.com/castcontract.

[CLICK HERE TO ACCESS THE AUDITION MUSIC TRACKS.](#)

THESE TRACKS ARE FOR PRACTICING ONLY. AUDITIONS SHOULD BE SUNG ACAPELLA (WITHOUT MUSIC).

SONG SELECTIONS

"Somewhere Over the Rainbow" (Dorothy)

"If I Only Had a Brain" (Scarecrow)

"If I Only Had a Heart" (Tin Man)

"King of the Forest" (Lion)

"Munchkinland/Come Out, Come Out" (Glinda)

"Ding, Dong the Witch is Dead" (Ensemble/For those not wanting a big singing role)

AUDITION MONOLOGUES

Dorothy (Option #1)

No, no. You don't understand. This was a real, truly live place. And I remember that some of it wasn't very nice, but most of it was beautiful, and you were all there. You kept rusting up, and you kept pulling your own tail, and you were a humbug. Doesn't anybody believe me? [...] But anyway, Toto, we're both safe. And we're home. Home! And you're all here. And I'm not going to leave here ever, ever again, because I love you all. And... Oh Auntie Em, there really is no place like home!

Dorothy (Option #2)

Follow the yellow brick road? Follow the yellow brick road. Okay, here it is, but which now which way do we go? (looking at scarecrow) That's funny. Wasn't that scarecrow pointing the other way? (talking to her dog) Don't be silly, Toto, scarecrows don't move- hey, you moved! I think you're trying to tell me which way to go, but- are you doing that on purpose or can't you make up your mind?

Wizard

Come forward. I am Oz the great and powerful. Who are you? WHO are YOU? Silence! The great and powerful Oz knows why you've come. Tinman, step forward. You dare to come to me for a heart, do you? You clinking, clanking, clattering, collection of collinginous junk.

Tin Man

(talking through a closed mouth) Oil can. Oillllll caaaaaan! My mouth. (jaw loosens a bit) The other side. My, my, my, goodness. I can talk again! Oil my arms, please. Oil my elbows. It feels wonderful. I've held that ax up for ages. It was about a year ago that I was chopping that tree and suddenly it began to rain. Right in the middle of a chop I rusted solid. Wizard of Oz Monologues

Cowardly Lion

Courage! What makes a king out of a slave? Courage! What makes the flag on the mast to wave? Courage! What makes the elephant charge his tusk in the misty mist, or the dusky dusk? What makes the muskrat guard his musk? Courage! What have they got that I ain't got? Courage! You can say that again!

Scarecrow

Pardon me, that way is a very nice way. It's pleasant down that way, too. Am I confusing you on purpose, of course not. You see, I can't make up my mind because I haven't got a brain, only straw. How can I talk if I haven't got a brain? Hmm, well some people without brains do an awful lot of talking, don't they?

Wicked Witch

Who killed my sister? Who killed the Wicked Witch of the east? Was it you? It was an accident, you say? You didn't mean to kill anyone. Well, my pretty, I can cause accidents too. The ruby slippers, where are they? What have you done with them? Give them back to me or I'll . . . Give me back my slippers. I'm the only one who knows how to use them. Just try to stay out of my way. Just try! I'll get you, my pretty, and your little dog too!

Glinda The Good Witch

Are you a good witch or a bad witch? Or is that the witch? Well, I'm a little muddled. The munchkins called me because a new witch has dropped a house on the wicked witch of the east. There's the house and here you are and that's all that's left of the wicked witch of the east. And so, what the munchkins want to know is, are you a good witch or a bad witch?

Over the Rainbow



Say these lines ↓

DOROTHY: It's not a place you can get to by a boat or a train. It's far, far away—behind the moon—beyond the rain—

Moderate four (♩=92)

Moderately slow four, rubato (♩=96)

6 **DOROTHY:** 7 8

Some - where o - ver the rain - bow Way up

9 10 11 12 13

high, There's a land that I heard of Once in a lul - la - by.

Slightly faster tempo (♩=108)

14 15 16 17

Some - where o - ver the rain - bow Skies are blue,

18 19 20 21

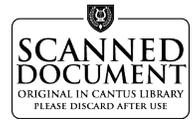
And the dreams that you dare to dream real - ly do come true.] Some-

22 23

-day I'll wish up - on a star And wake up where the clouds are far be -

Piano & Vocals

From THE WIZARD OF OZ
IF I ONLY HAD A BRAIN



Arranged by SALLY K. ALBRECHT
Edited by KEITH MCCAULEY

Musicy by HAROLD ARLEN
Lyrcis by E. Y. HARBURG

Moderate soft shoe (♩ = 120) (♩♩ = $\overset{\frown}{\text{♩}} \overset{\frown}{\text{♩}}$)

Vocals

Piano

START

4

I could while a-way the hours con - fer-in' with the flo-wers, con-

Pno.

8

sul - tin' with the rain. And my head, I'd be scratch-in' while my

Pno.

IF I ONLY HAD A BRAIN

11

thoughts were bu - sy hatch - in', if I on - ly had a brain. I'd un -

Pno.

14

rav - el ev - 'ry rid - dle for an - y in - di - vid - dle in trou - ble or in pain.

Pno.

17

With the thoughts I'd be think - in' I could be an - oth - er Lin - coln, if I

Pno.

20

on-ly had a brain. Oh, I _____ could tell you why the

Pno.

24

o - cean's near the shore. _____ I could think of things I nev - er think be -

Pno.

27

fore, and then I'd sit and think some - more. _____ I would

Pno.

We're Off to See the Wizard Duet
(Playoff)
[Tacet]

20

Apple Throwing
[Tacet]

21

If I Only Had a Heart

22

CUE:
TIN MAN: It's empty. The tinsmith forgot to give me a heart.
DOROTHY: No heart?

START

Moderato (♩=126) 1 2 rall. TIN MAN:
When a

a tempo 3 4
man's an emp - ty ket-tle, He should be on his met-tle, And

5 6 7
yet I'm torn a-part. Just be - cause I'm pre-sum - in' That I

8 9 10
could be kind - a hum - an, If I on - ly had a heart. I'd be

11 12
ten - der, I'd be gen-tle, And aw - ful sen - ti-men-tal Re -

13 14 15
gard - ing love and art. I'd be friends with the spar - rows, And the

16 17 18
boy that shoots the ar - rows, If I on - ly had a heart. Pic - ture

19 20 21 22
me, a bal - co - ny, A - bove a voice sings low: "Where - fore

23 24 25 26
art thou, Ro - me - o?" I hear a beat - How sweet! Just to

27 28 3
reg - is - ter e - mo - tion, Jeal - ous - y, de - vo - tion, And

29 30 31
real - ly feel the part. I would stay young and chip - per, And I'd

32 33 34
lock it with a zip - per, If I on - ly had a heart.

END

If I Were King of the Forest



CUE:

LION: In another hour, I'll be King of the Forest. Long live the King!

Fanfare ($\text{♩} = 86$)

allarg.

LION: (*spoken*)

Colla voce

1 If I were King of the

7 for - est, Not Queen, not Duke, not Prince... My

10 re - gal robes of the for - est... Would be sat - in, not cot - ton, not

13 chintz. I'd com - mand each thing, be it fish or fowl... With a

LION: (*spoken*) Woof!

16 woof, and a woof, and a roy - al growl. As I'd click my heel, all the

19 trees would kneel, And the moun - tains bow, And the Bulls kow - tow... And the

a tempo ($\text{♩} = 112$)

22 Spar - rows would take wing. 'Fl, 'fl

25 were King!

No. 11

Munchkin Musical Sequence and "Ding Dong! The Witch Is Dead"

(Glinda, Dorothy and Munchkins—including several solo:
Mayor, Barrister, Coroner, Three Tots, Three Tough Kids,
Three City Fathers, Two School Teachers and a Braggart.)

Cue: (Attacca from No. 10 I'm Not a Witch.)

START

Moderately (♩. = 52)

(As GLINDA sings, the MUNCHKINS come out of hiding.)

2 GLINDA 3 4 5 6

out, come out, where - ev - er you are, And meet the young

mp

7 *ten.* 8 9 10 11

Glinda *ten.* *mf*

la - dy who fell from a star.

ten. *f*

12 13 14 15 16

Glinda *Tempo I°*

She fell from the sky, She fell ve - ry

mp

Glinda 17 18 19 20 21

far, And Kan - sas, she says, is the name of the star.

Poco più mosso

22 **MUNCHKINS** 23 24 25 26

~~Kan - sas, she says, is the name of the star.~~

27 28 29 30 31

GLINDA **Poco rubato**

She brings you good news, or

Glinda 32 33 34 35 36 3

colla voce

have - n't you heard? When she fell out of Kan - sas a mir - a - cle oc -

END

32

Allegro (♩=138)

- 3 - Munchkin Musical Sequence

DOROTHY

Glinda

37 38 39 40 41 42

curred. It real - ly was no mir - a - cle, What

con spirito (♩=144)

Dorothy

43 44 45 46 47

hap - pened was just this: The wind be - gan to switch, the house to

Dorothy

48 49 50 51 52

pitch. And sud - den - ly the hing - es start - ed to un - hitch. Just

Dorothy

53 54 55 56 57

then the Witch, to sat - is - fy an itch, Went fly - ing on her

WIR - Rehearsal Piano

Ding Dong! The Witch is Dead

48

CUE:

DOROTHY: Thank you so much! Now we can go back to the Wizard and tell him the Wicked Witch is dead!

LEADER: The Wicked Witch is dead!

Start here →

Moderate two (♩=120) ALL:

Ding dong! The Witch is dead.

Which old Witch? The Wick - ed Witch. Ding dong! The Wick - ed Witch is

dead. She's gone where the gob - lins go, Be -

low, be - low, be - low, Yo ho, Let's o - pen up and

sing, And ring the bells out. Ding dong! The mer - ry - o,

Sing it high, sing it low. Let them know the

Wick - ed Witch is...

The musical score is written on a single treble clef staff in G major (one sharp) and 2/4 time. It consists of 27 measures. Measures 1-2 are rests. Measure 3 is the start of the 'ALL:' section. The lyrics are: 'Ding dong! The Witch is dead. Which old Witch? The Wick - ed Witch. Ding dong! The Wick - ed Witch is dead. She's gone where the gob - lins go, Be - low, be - low, be - low, Yo ho, Let's o - pen up and sing, And ring the bells out. Ding dong! The mer - ry - o, Sing it high, sing it low. Let them know the Wick - ed Witch is...'. There are some handwritten annotations: a bracket on the left side of the first line, and a bracket on the right side of the last line.